

Textiles

Recycling Collection



2
THE
BIG CLOSET
CLEAR OUT



YOUR CLOTHES



Castle Point recycles

Working in partnership

SCAN ME
to arrange
collection



How does it work?

Essex Textiles have been working in partnership with Castle Point Borough Council for over 10 years running the fortnightly textile recycling collection.

1. Sort

Sort out any clothing and shoes you no longer need.

2. Bag

Place clean, dry, reusable clothing and shoes in the blue textile bags supplied by Essex Textiles.

**PLEASE DO
NOT LEAVE
BAGS OUT
OVER NIGHT**

3. Present for collection

Place the blue bags **NEXT TO** your pink sacks and glass recycling box on your collection day by 7:00am. Please **DO NOT** leave them out over night as they can become wet and not able to be used.



4. Extra sacks or missed collections

If you need extra sacks or have a missed collection, please call or text **07985 584659** or email **castlepoint@essextextiles.co.uk**. Country Round, flats, assisted collections or for the bulk textile collection service please check the last page of this leaflet.

Textiles we can collect



Coats & Jackets



Shoes & boots



Accessories



Trousers & Jeans



Jumpers & t-shirts



Shirts & blouses



Dresses & skirts



Baby & children's



Towels



Blankets



Bedding & curtains

Textiles we do not collect

✗ Carpets

✗ Duvets

✗ Pillows

✗ Soiled, wet & unusable items

✗ Quilts

✗ Rugs

✗ Rags

FREE CALL & COLLECT SERVICE

If you have an assisted collection service, live in a flat with communal bins, live in rural area (Country Rounds) or have 3 or more bags for collection you can **CALL, TEXT OR USE THE QR CODE** to provide your collection address. The bags will be collected within 24 hrs.

Please Call or Text : **07985 584659**

New quick easy 3 Step to arrange Textile collection and bag delivery.

1. Scan QR code on your phone
2. Fill in the details
3. Leave the textile bags for collection on your doorstep.



**PLEASE DO NOT
LEAVE BAGS OUT
OVERNIGHT!**

If they become wet
they are not reuseable